

Cycles in Gaming.

Written by Awol

Wednesday, 09 December 2009 21:21 - Last Updated Friday, 11 December 2009 01:00

We all know the game industry works in cycles, well not exactly cycles but genres have their ups and downs. Some years FPS take the lead in popularity other years its RTS and then its RPGs etc. I'm certain all gamers see this cycles in games. I have a feeling this cycle happens in the gamers as well. I know it does in me. For the last few years I'm been playing a lot of FPSes and lately I just can't get into them that much. I can play for maybe an hour then I get bored.

So I'm looking for the next genre that will keep my attention for a while. Maybe it will be RTS and StarCraft II will help bring that in. Maybe it will be action RPGs, I loved Torchlight and would play it for hours at a time and I know I can't wait for Diablo III, but that will still be at least a year away. Granted BioShock 2 comes out early next year that could bring me back into the FPS fold for a little bit but ultimately I don't think it will last much after beating it, we will have to see with its multiplayer options. Wonder if its actions games I loved Batman Arkham Asylum maybe I should check other games in that genre out more.

I know I can't be the only one who goes in cycles with games. Do you see these cycles in your own gaming habits? What games are you all looking forward to that is outside your normals genres?